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/* Example code that runs on an external host and obtains packets from an    */
/* APP550.  The external host is only used for the slow path.                 */

#define BUF_SIZE 2048
#include <agere_np5.h>

int main(int argc, char *argv[]) {

    ag_st_t                 rc;
    ag_np5_dev_hdl_t        devHandle;
    unsigned char pdu_buf[BUF_SIZE];
    ag_uint32_t pdu_buf_size = BUF_SIZE, pdu_size, devNum;

    if (argc < 2) {
        fprintf(stderr,"\nUsage: %s <device number>\n",argv[0]);
        return(-1);
    }

    /* get device number from command line */
    devNum = atoi(argv[1]);

    /* Open NP5 device */
    rc=ag_np5_dev_open(devNum, 0, &devHandle);
    if (rc != AG_ST_SUCCESS) {
        fprintf(stderr,"\nError: Cannot open device number %i.\n",devNum);
        return(-1);
    }

    /* read packets sent from the APP550 */

    while(1) { /* do forever */

        /* read packet from ASI receive queue (block if queue is empty) */

        rc = ag_np5_dev_pdu_read(devHandle, pdu_buf, pdu_buf_size, &pdu_size);

        /* use return code to determine processing */

        switch (rc) {

        case AG_ST_DEV_INVALID_HANDLE:
            fprintf(stderr,"\nError: Invalid device handle! Exiting.\n");
            return(-1);

        case AG_ST_DEV_INVALID_BUFFER:
            fprintf(stderr,"\nError: Invalid PDU buffer! Exiting.\n");
            return(-1);

        case AG_ST_SUCCESS:

            /* At this point, a packet has been loaded into pdu_buf. Additional    */
            /* code should be inserted here to handle the packet.                  */
            break;

        default:
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            fprintf(stderr,"\nUnknown return code: %u. Exiting.\n",rc);
            return(-1);

        }
    }
}
```